

EA REVEALS FIRST DETAILS OF NEXT-GENERATION FLAGSHIP PC GAME - The Sims 4 Gives You Complete Freedom, Inspiring You With Endless Creative Possibilities!

REDWOOD CITY, Calif. —October 23rd , 2012 — Electronic Arts Inc. (NASDAQ: ERTS) announced today the first details on one of interactive entertainment's most anticipated games, The Sims™ 4. Featuring a brand new engine that has been in development for nearly five years, The Sims 4 allows you to immerse your unique Sims in an open living neighborhood, while living their dreams. The initial feature-set unveiled includes the new Create-A-Sim, new realistic personalities and new unlimited customization. The Sims 4 will launch globally in 01-04-2013.

The Sims franchise has long been recognized for its appeal to a universal audience, both male and female, and at any age. Its broad appeal and loyal The Sims community has vaulted the franchise to an impressive 200 million games sold around the world and translated into 22 different languages. Celebrated for its creativity, humour, and community, The Sims franchise has become a global and cultural phenomenon since its inception in 2000. Now, The Sims 4 is being designed to be the next-generation flagship game from The Sims Label.

"In The Sims 4, Sims can go beyond the boundaries of their neighborhood, and immerse themselves in an open subhood, interacting with other Sims using our new deeper personality system," said Rod Humble, Head of The Sims Studio. "It is this type of open-ended gameplay that inspires endless creative possibilities. In addition the new goals and rewards systems will give players of all kinds from core gamers to storytellers the ability to enjoy long-term gameplay."

New Seamless, Open Subhoods—Explore and Vacation Freely.

See the sights with your Sims! The new seamless subhood architecture allows your Sims to roam freely throughout multiple subhoods and visit their loved one and friends—or foes.

*Discovering other Sims homes and families, traveling abroad to new locations like **Logan's Isle***

, will create a whole new way of life for your Sims. Storytelling options will multiply as your Sims stroll through town and to meet new acquaintances, go on a vacation to meet out of this world creatures, spy on their neighbours and bump into the boss when they least expect it.

New Create A Sim—Create Any Sim or Creature You Can Imagine.

In addition to the open, living subhoods, the all-new Create-a-Sim interface will feature easy-to-use design tools that allow you to make truly detailed Sims that are more realistic than ever. Create-a-Sim gives you the incredible freedom to customize just about any Sim you can imagine. From thin to full-figured to muscular—everything in between and even the extreme! Create Fairies, Witches, and even BigFoot! In addition to determining your Sims body shape and size, you will also be able to fine-tune every feature on their faces, customize their hair style and select their skin tone, all from a vast selection of options. With so many choices to choose from, it is fun to create more realistic characters that look like you, someone you want to look like, or someone who only lives in the depths of myths. With special facial sliders, players can create any Sim, in any life form.

New Weather System—Every Day is an Unpredictable Day

Whether you're strengthening family ties in winter, letting romance bloom in spring, deepening the bonds of friendship in summer, or fast-tracking your career in fall, the seasons have a whole new impact on your Sims' lives throughout the year! Avoid the heat; take a dip in the pool and

Sims 4 release 1 4 2013

Geschreven door Administrator

vrijdag 15 februari 2013 09:30 - Laatst aangepast vrijdag 15 februari 2013 09:38

play Marco Polo! Go skating on an ice rink; have snowball fights, build snowmen or make snow angels. Each season unfolds differently delivering stunning visuals of weather effects and seasonal changes including snow, rain, hail, lightning and more ensuring a unique gameplay experience for many seasons to come. Show Off Your Sims' Green Thumb; make your garden blossom and reap the rewards! And as an added bonus, crops that harvest at the peak time can produce varying juices that reap special benefits, from love potions and energy boosts to cold fighters and smart juices! Time to drink up!

“The Weather System really delivers what the players have been asking for – a unique gaming experience offering new seasonal, outdoor activities that players can engage in. And because each season unfolds differently, winter, spring, summer and fall will look different than the year before, guaranteeing a fresh experience each season,” said Rod Humble. “From fishing with Dad on a cool lake to catching fireflies on a warm summer night – these are the great moments in life we remember either from growing up with our parents or growing up with our kids.

Publisher: Electronic Arts

Developer: Maxis

Ship Date: 0-04-2013

Category: Simulation/Strategy

For more information visit thesims4 .